

3D Animator

FRIDA GONZALEZ

PROFILE

Versatile animator with 3+ years of experience in character animation. Team player with strong time management and communication skills.

EXPERIENCE

LAYOUT ARTIST/ANIMATOR STUDIO X

Finny (Animated Short Film)

2024 - Present

- Created 4 layout shots using storyboards. Placed cameras and posed characters and props to prepare the final layout for animators.
- Collaborated with 10+ artists to maintain shot consistency.
- Attended meetings with Directors, Producers, and animators on Discord, following notes to get more input.

MOTION CAPTURE ANIMATOR

2023

- Worked with 2+ motion capture data sets to create realistic animation walking cycles for biped character.
- Processed, retargeted, and edited motion capture to clean any jumps made in data from the recorded motion.
- Created believable hand key-frame animations through layers to create convincing motion and performances without disrupting the mocap animation.
- Creating detailed hand animations that interact with the body and face to enhance the animation.

CONTACT

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www.websitehere.com

EDUCATION

BFA, Animation & Visual Effects
Academy of Art University, 2024

SKILLS

Soft

Collaboration

Teamwork

Communication

Adaptability

Time-Management

Problem-Solving

Animation

Character Animation

Motion Capture

Animation Dialogue

3D Modeling/Sculpting

Layout

3D Modeling

Rigging

Tools

Autodesk Maya

Motion Builder

ZBrush

Blender

ShotGrid

Adobe Photoshop

Adobe Premiere Pro